

Course Code: ELE-503

Course Title: ELECTRONICS PRACTICALS – I

Number of Credits: 04

Total Hours: 60

Total Marks: 100

Effective from AY: 2022-23

Prerequisites for the course	
Should have studied graduate level basic level electronic subject. It is assumed that students have a working knowledge of passive and active components and digital circuits.	
Objectives of Course	
This course is intended to: <ul style="list-style-type: none">● Give the hands-on experience to design the basic digital and analog circuits● Simulate the various digital modulation techniques and data correction and detection used in general communication system.● Expose students to design digital circuits using microwind.● Implement numerical algorithm.	
Course Content	
Practical Title	120 Hours
<u>Unit I</u> <ol style="list-style-type: none">1. Design of counters for digital clock (using Microwind s/w)2. Multiplexer and Demultiplexer (using Microwind s/w)3. Encoder and Decoder (using Microwind s/w)4. 2nd order Butter-worth Notch Filter (p-Spice)5. Buffer design using SPICE (p-Spice)6. Memory design using 6T cell	
<u>Unit II</u> <ol style="list-style-type: none">7. Design of variable voltage supply @ 2 Amps.8. Design of Function Generator.9. Design of Power Amplifier 10 Watts.10. Design of Stepper driver using Monoshot & 555 Timer.11. Design of S/C circuit for Strain gauge /Glucose strip @ 3.3V.12. Design of 4-bit UP-DOWN Counter.	
<u>Unit III</u> <ol style="list-style-type: none">13. Implementation of MSK modulation and demodulation.14. ASK, FSK, QPSK modulation & demodulation.15. QPSK, modulation & demodulation16. DS-CDMA simulation.17. Channel Coding methods. a. Convolution b. Block code18. Error detection and correction Algorithm<ol style="list-style-type: none">a. CRCb. Hamming code	

Unit IV

19. Numerical Programming 1 (Trapezoid method)
20. Numerical Programming 2 (Bisection method)
21. Numerical Programming 3 (Runge Kutta method)
22. Numerical Programming 4 (Newton Raphson method)
23. Numerical Programming 5 (Regula falsi method)
24. Numerical Programming 6 (Secant method)

Pedagogy

Presentations /assignments/Experiential learning

Course Outcome

The Students will :

- learn the basics of a communication system for modulation, data coding , error coding channel coding methods.
- Design signal conditioning and VLSI circuits for various applications.